MONITORING AND ANALYZING DISTRIBUTED CLUSTER PERFORMANCE AND STATISTICS OF ATLAS JOB FLOW

by

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Presented to the Faculty of the Graduate School of

The University of Texas at Arlington in Partial Fulfillment

of the Requirements

for the Degree of

MASTER OF SCIENCE IN COMPUTER SCIENCE AND ENGINEERING

THE UNIVERSITY OF TEXAS AT ARLINGTON

August 2005

ACKNOWLEDGEMENTS

I would like to express my deep and sincere gratitude to Mr. David Levine who has been constantly encouraging and directing me throughout my graduate studies and specifically through my thesis.

I am extremely grateful to Dr. Kaushik De whose ideas and suggestions have been the biggest motivation for my thesis work.

I would like to express my most heartfelt thanks to Dr. Mark Sosebee who has constantly helped in getting us all that we have needed to implement and guided us to achieve what we have.

I would like to thank Dr. Ramez Elmasri for his interest in my Research and thesis defense.

I am very thankful to Aaron Thor who has helped me in innumerable ways with his ideas as well as resourcefulness. It was indeed a very good experience working with him as a team in ultimately trying to build a scheduling algorithm for ATLAS.

I would like to also mention that my efforts were supported by Nurcan Ozturk, Sudhamsh Reddy and Nirmal Ranganathan and I would like to express my appreciation for their support.

I would like to thank my parents, my close family, my fiancé and my close friends with whose constant understanding and support I have completed my thesis.

July 22, 2005

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ABSTRACT

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Publication No.

Sreeranjani Ramprakash, M.S.

The University of Texas at Arlington, 2005

Supervising Professor: David Levine

Grid3 is a Grid facility used by many High Energy Physics experiments to enable physicists to process data intensive and CPU intensive jobs more effectively as well as more efficiently. The worldwide High Energy Physics experiment, ATLAS collaboration, works on several Grid facilities in many countries, Grid3 being the US ATLAS Grid facility. The European DataTag and NorduGrid are other Grid facilities used by the ATLAS experiment. Amongst other things, the highlights of Grid3 are participation by more than 25 sites across the U.S. and Korea which collectively provide more than 2000 CPU's, resources used by seven different scientific applications, including three high energy physics simulations and four data analyses in high energy physics, bio-chemistry, astrophysics and astronomy, more than 100 individuals are currently registered with access to the Grid, a peak throughput of 500-900 jobs running concurrently with a completion efficiency of approximately 75%.

Since each application and organization utilizing Grids has different measures for efficiency and different parameters such as number of successfully completed jobs, turnaround time, number of idle processors, etc., to be considered for scheduling, scheduling on any Grid still needs to be tailored for individual cases.

The ATLAS experiment is a High Energy Physics experiment that utilizes the services of Grid3 now migrating to the Open Science Grid (OSG). This thesis provides monitoring and analysis of performance and statistical data from individual distributed clusters that combine to form the ATLAS Grid and will ultimately be used to make scheduling decisions on this Grid.

The system developed in this thesis uses a layered architecture such that predicted future developments or changes brought to the existing Grid infrastructure can easily utilize this work with minimum or no changes. The starting point of the system is based on the existing scheduling that is being done manually for ATLAS job flow. We have provided additional functionality based on the requirements of the High Energy Physics ATLAS team of physicists at UTA. The system developed in this thesis has successfully monitored and analyzed distributed cluster performance at three sites and is waiting for access to monitor data from three more sites.

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CHAPTER 1

INTRODUCTION

1.1 What is a Grid?

A computational Grid is a hardware and software infrastructure that provides dependable, consistent, pervasive, and inexpensive access to high-end computational capabilities [1]. Each one of the terms used above describes a particular aspect of a Grid. The *infrastructure* is in reference to the pool of resources with the hardware creating the necessary connections between these resources along with the software used to monitor and control this hardware. The *dependable* aspect assures users that they will receive a predictable and sustained level of performance from the Grid.

Computational infrastructure, like other infrastructures, is fractal, or self-similar at different scales [1]. We have networks between countries, organizations, clusters, and computers; between components of a computer; and even within a single component. A cluster or network of workstations is a collection of computers connected by a highspeed local area network and designed to be used as an integrated computing or data processing resource. A cluster, like an individual end system, is a homogeneous entity with its constituent systems differing in configuration and not hardware or software architecture, and is controlled by a single administrative entity that has complete control over each end system. However, at different scales, we often operate in different physical and often political regimes. For example, the access control solutions used for a laptop computer's system bus are probably not appropriate for a trans-Pacific cable [1].

A defining feature of computational Grids is that they involve sharing of networks, computers, and other resources. This sharing introduces challenging resource management problems in a variety of areas. Many of the applications running on Grids need to meet stringent end-to-end performance requirements such as maximum allowed turnaround time, amount of storage space consumed, reliability of the system, across multiple computational resources connected by heterogeneous, shared networks. To meet these requirements, we must provide improved methods for specifying application level requirements, for translating these requirements into computational resources and network-level quality-of-service parameters, and for arbitrating between conflicting demands.

<u>1.2 Understanding Grids</u>

To further understand these requirements, the authors in [2] have discussed the requirements of cross-organizational operation of Grids in terms of protocol architecture as depicted in Figure 1. The layers in this protocol architecture are then mapped to the more common Internet Protocol architecture. This architecture helps identify the protocols and services required to create a usable Grid. Each layer in the protocol architecture is briefly explained in the following section. Our focus in this document will be in the *Resource* and *Collective* layers.

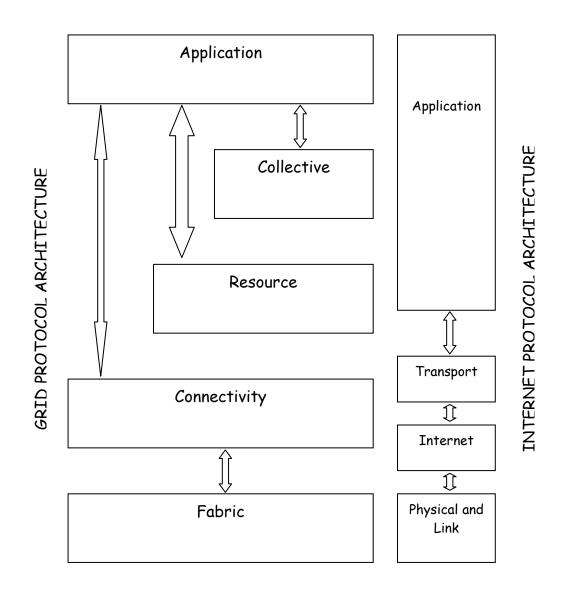


Figure 1 Layered Grid architecture and its corresponding protocols in the Internet architecture.

Fabric – This layer provides the actual resources that require shared access in a Grid. This includes computational resources, storage systems, catalog, network resources, sensors, etc. This could also mean resources like network file systems and clusters of computers, in which case this layer deals with internal protocols within a local domain. At the resource level enquiry or discovery mechanisms should be implemented along with resource management mechanisms to provide a minimum level of quality of service.

Connectivity – This layer defines communication and authentication protocols that are required for network transactions over Grids.

Resource – The main functions of this layer is to access and control local resources. This means that they do not deal with issues of global state across distributed collections of resources. Information protocols and Management protocols are the two primary classes of resource layer protocols. Information protocols obtain structure and state information, for example, configuration, current load, usage policy, etc. Management protocols negotiate access to shared resources, for example, specifying resource requirements in terms of advanced reservation and quality of service, process creation and data access.

Collective – This layer deals with interactions across collections of resources rather than any one specific or local resource. They can implement many sharing

behaviors, for example, directory services, co-allocation, scheduling and brokering services, monitoring and diagnostic services, data replication services, workload management systems, software discovery services, community authorization servers, community accounting and payment services, collaborator services, etc.

Application – This layer comprises the user applications which are constructed in terms of the services defined in the layers below this one in the protocol stack.

CHAPTER 2

PREVIOUS WORK IN GRID SCHEDULING

2.1 Distributed job scheduling on computational Grids using multiple simultaneous requests

In [3] the authors propose a meta scheduling scheme that is based on a distributed scheduling model.

Scheduling can be on varying levels and can be categorized in a hierarchical fashion. At the lowest, we have CPU scheduling which is done at the operating system level. Next in the chain we have the batch scheduling done at a cluster level. Here, the scheduling involves assigning jobs to individual nodes. From there, the OS scheduler takes over the scheduling of the job. Next up we have the concept of meta scheduler. This is what is aware of the Grid and accepts jobs from other, similar meta schedulers from other sites and then submits the jobs to the batch scheduler at the cluster.

The distributed scheme puts a meta scheduler at every site and jobs are submitted to the local meta scheduler where the job originates. Each of these meta schedulers query each other for load information periodically, and if any of the other sites has a lower load then the job is transferred to the site with the lowest load. The proposed scheme starts by keeping the total number of sites as N, where N can be varied. The scheduler then is a K-distributed model where the job submitted to the local meta scheduler is sent to each of the K least loaded sites out of the N total number of sites. When a job is able to start at any site, the meta scheduler at that site informs the meta scheduler at the originating site which in turn informs the other K-1 sites requesting them to cancel the job. The constraint on this is that the notification needs to be atomic to ensure that processor cycles are not wasted. Also, a high degree of overbooking is done at each site which in turn increases the work done at each local scheduler. The amount of inter-site communication also increases with K.

This scheme would not work in the ATLAS Grid scenario due to several reasons. Apart from the drawbacks in the algorithm itself, ATLAS jobs are too large to be transferred to more locations than one only to be dropped when one of the sites processes them. Also the global state that needs to be maintained across sites increases overhead. The authors have used a system with four sites to demonstrate and with the number of sites in ATLAS steadily increasing this algorithm would soon not scale.

2.2 Multisite resource selection and scheduling algorithm on computational Grid

In [4] the authors propose a clustering-based Grid resource selection algorithm that proposes a multi site resource selection scheme for synchronous iterative application. These applications are iterative in nature, with each iteration separated from the previous and subsequent iterations by a synchronization operation. Examples of synchronous iterative algorithms include simulations and many image processing and data classification algorithms. Here they cluster resources in a computational pool based on network delays and descending order of computational capacity. Then candidate schedules are generated and evaluated from the Grid computing resources, which can be nondedicated, homogenous or heterogeneous workstations or personal computers. In the end, a single resource selection is suggested in the case of invalidation of multisite resource selection algorithm.

This algorithm will not work with ATLAS for two reasons. First, clustering Grid resources on the basis of computational capacity and network delays will not be possible since sites in the ATLAS Grid are not pooled resources but distributed and already geographically and politically clustered resources. Second, ATLAS applications are simulations based on specific input data sets, with these data sets typically in the order of a Gigabyte in size. In such a scenario, the simulation, even if it is synchronous iterative, cannot be run independently on different clusters. This property can be used within a cluster to schedule on different nodes simultaneously but due to the huge overhead of moving large input files cannot be used on the scale of a Grid to schedule on different clusters simultaneously.

2.3 A comparison among Grid scheduling algorithms for independent coarse-grained tasks

In [5] the authors propose an algorithm called RR (named after its Round Robin influence). At the beginning of the scheduling, every processor is assigned exactly one task. If some task is completed then RR receives the result of the task and assigns a yet unassigned task to the processor. With m tasks remaining uncompleted, this is how RR manages these tasks: if some task v is completed on a processor, then RR receives the result of v and kills all task instances of v running on processors except the one processing v currently, selects a task u in a round robin fashion and replicates u onto the processor that just processed v.

Coarse grained tasks can be defined as larger tasks that can be partitioned further but by doing so, we will be making the task finer grained than the original. Round Robin schemes work well with coarse grained tasks.

The reason RR would not work on the ATLAS Grid is because the task lengths and the number of processors required to execute the tasks is information that is needed before hand. Also, this algorithm works on the assumption that all tasks (jobs in our case) are known before scheduling decisions are made.

2.4 The Globus Project: A status report

In order to better understand this scheduler, we will have to further explore the Globus Toolkit. The open source Globus Toolkit is fundamental enabling technologies for the Grid, letting people share computing power, databases, and other tools securely online across corporate, institutional, and geographic boundaries without sacrificing local autonomy. The toolkit includes software services and libraries for resource monitoring, discovery, and management, plus security and file management[23]. The various components of the Globus Toolkit can be broadly classified into security, data management, execution management, information services and common runtime.

In [6] the component of interest in our case from The Globus Toolkit is execution management provided by GRAM – Globus Resource Allocation Manager. Here, the idea is that there are several GRAM's running, each responsible for local sites, interfacing with an underlying resource management tool such as LSF (Load Sharing Facility) or Condor. GRAM provides a standard network-enabled interface to local resource management systems [23]. Grid tools can therefore manage resource allocation using a standard API, expressed with the use of a resource specification language (RSL). At the higher level, resource brokers use RSL to specify requirements such as MFLOP's (Millions of Floating point Operations), and even the hardware resources required.

The Globus Resource Allocation and Management services of the Globus Toolkit cannot be used for scheduling on the ATLAS Grid since it does not provide scheduling or resource brokering capabilities, but merely acts as an API between metaschedulers or brokers and local resource management mechanisms.

Condor-G is another system that uses GRAM from the Globus Toolkit built on top of Condor running locally on each site to schedule on the Grid. Since it is fundamentally using the GRAM component of the Globus Toolkit, it carries the above mentioned constraints and hence does not meet the requirements for an ATLAS scheduler.

2.5 Chameleon: A resource scheduler in a data Grid environment

In [7] the authors propose a detailed scheduling model for a data Grid environment considering the following parameters: network bandwidth, number of available nodes, system attributes at each site, size of input data, size of application code, and size of produced output data. The cost models are calculated for five different scenarios: local data with local execution, local data with remote execution, remote data with local execution, remote data with same remote execution and remote data with different remote execution. The response time to the users' job request is calculated in each scenario factoring each of the parameters outlined before along with expected execution times. This particular scheduler, though it is the closest to what ATLAS needs, still does not consider some of the prime factors in job scheduling in ATLAS. These factors are number of failed jobs at a site and utilization at any site. It also doesn't factor contributions to load at a site from other job flows apart from ATLAS job flow.

CHAPTER 3

ATLAS AND THE UNDERLYING PROBLEM

The real and specific problem that underlies the Grid concept is coordinated resource sharing and problem solving in dynamic, multi-institutional virtual organizations [2]. The sharing that we are concerned with here is not just file exchange, but also direct access to computers, software, data, and other resources, as is required by the collaborative problem-solving environment of ATLAS, a High Energy Physics collaboration. This sharing is controlled, with resource providers and consumers defining clearly and carefully just what is shared, who is allowed to share, and the conditions under which sharing occurs. A set of individuals and/or institutions defined by such sharing rules form what we call a virtual organization (VO) [2].

The ATLAS collaboration forms one such VO. The *A* Torroidal *L*HC *A*pparatu*S*, ATLAS, experiment is a \$500 million plus High Energy Physics experiment that is due to launch in the year 2007. It is a collaboration of about 2000 physicists participating from 150 universities and laboratories in 34 countries. At its peak operation, the ATLAS experiment is expected to generate one Petabyte of "raw" data per year which is used in chunks of up to Gigabytes of inputs to execution jobs. Several clusters from universities and laboratories combine their computing, storage and

networking resources during the analysis phase to form a Grid that will be used to reconstruct and analyze this data.

ATLAS is currently supporting the worldwide *L*HC Computing Grid (LCG) project [28] and two main Regional Grid projects, NorduGrid [27] and the US Grid (also called Grid3). The LCG project is the main Grid project supported by all LHC experiments. It aims to build a worldwide, production-class computing Grid. It is built upon the developments of the European Data Grid middleware, the US Virtual Data Toolkit project and European DataTag monitoring tools [29]. The NorduGrid project is established mainly across Nordic countries (Denmark, Norway, Sweden, Finland) and continues to expand. The Grid3 collaboration is a data Grid with dozens of sites and thousands of processors. The facility is operated jointly by the U.S. Grid projects iVDGL, GriPhyN and PPDG, and the U.S. participants in the LHC experiments ATLAS and CMS.

Challenging issues in data-intensive applications are the scheduling and configuration of complex, high-volume data and job flows through multiple levels of hierarchy. Poor performance, as perceived by a user, can be due to an inappropriate algorithm, poor load balancing, inappropriate choice of communication protocol, contention for resources, or a faulty router.

The challenge in any resource allocation algorithm or methodology is to determine which one among several conflicting parameter needs to be focused on in any given application environment. For example, concentrating on maximizing throughput along with minimizing turnaround time will result in a bias favoring shorter duration jobs, since these will utilize resources to a fine amount of granularity and being of shorter duration will reduce turnaround time. For example, ATLAS jobs can vary in size of input data, execution time caused by different reconstruction jobs or simulation jobs, and can result in jobs that have smaller input files being transferred or those that are of shorter duration being preferred so as to improve turnaround time at any site. As a result, the resource allocation algorithm becomes unfair to longer running jobs.

To resolve resource sharing issues, Grid schedulers are used in such Grid environments. There are several Grid schedulers that can be used to schedule jobs in a Grid environment. The ATLAS experiment requires that scheduling be done based on the turnaround time of jobs combined with effective CPU and memory utilization at individual sites and percentage of failed jobs at a site. Current Grid schedulers do not meet this requirement. For example, the Globus Resource Allocation and Management services of the Globus Toolkit cannot be used for this purpose since it does not provide scheduling or resource brokering capabilities, but merely acts as an API between metaschedulers or brokers and local management mechanisms. Another example is the Chameleon resource scheduler in a data Grid environment described in section 2.5 above that considers both the computational and data storage resources but does not have provisions to consider turnaround time or number of failed jobs at a site. A site can be defined as a cluster of nodes or processors or a set of resources that are set aside by a laboratory or an educational institution to contribute to the computing power of a Grid.

The goal of a Grid scheduler for the ATLAS experiment would be to minimize turnaround time while ensuring optimum utilization at all sites that form the Grid.

CHAPTER 4

MONITORING AND ANALYZING DISTRIBUTED CLUSTER PERFORMANCE AND STATISTICS OF ATLAS JOB FLOW

4.1 Introducing Capone

The ATLAS Grid Computing Environment is a set of different tools designed to provide a simple and uniform computing environment for ATLAS scientists using the Grid for their production and analysis activity. In the U.S Grid3, this Grid Computing Environment or Grid Component Environment (GCE) is also called Capone.

In this section we will explore the architecture and design of Capone so as to establish the need for the scheduling provided by this thesis. In order to understand the design of Capone we will step slightly away from Capone to an important element that needs to be defined, the RLS client utilities of The Globus Toolkit.

The Replica Location Service (RLS) [19] maintains and provides access to mapping information from logical names for data items to target names. Replication of data items can reduce access latency, improve data locality, and increase robustness, scalability and performance for distributed applications. An RLS typically does not operate in isolation, but functions as one component of a data Grid architecture. RLS implementation depends on a number of factors such as consistent local state being maintained in Local Replica Catalogs, Replica Location Indices, etc.

The Grid Component Environment comprises two main component modules, the Supervisor, called Windmill [8], and the Executor [8], which is Capone. The Capone Executor system is designed to implement job requests from the ATLAS production supervisor Windmill, to be executed on Grid3. The Grid Component Environment is a suite of client and server tools that provide a basis for the set of Python classes that form Capone. Capone is distributed using a packaging tool called Pacman [30]. The GCE include the following tools:

- GCE-Client
 - The Virtual Data Toolkit [20]
 - Chimera Virtual data system [21]
 - RLS client utilities and scripts
- GCE-Server
 - ATLAS software releases
 - Job transformation scripts
 - Kickstart a Chimera supplied package which wraps the remote application and returns exit codes to the client (submit) host

To understand the working of Capone we will first discuss the design principles and then describe its various components as shown in Figure 2.

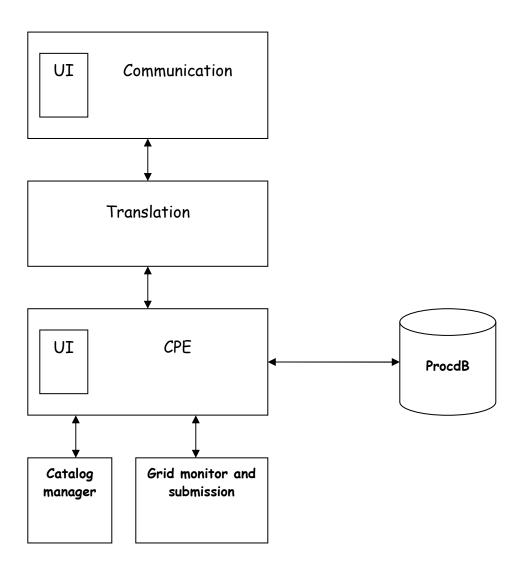


Figure 2 Various components of GCE Capone [8].

The main design principles are:

- a) The Capone Process Engine, hereafter referred to as CPE, handles all communication. This means it separates the communication between the message passing interface and the lower level Grid communication protocols.
- b) Grid-level process executions are initiated and handled by the CPE.
- c) Grid-level error handling is done by the CPE. This includes querying all job monitors, queue monitors, etc., and logging these queries.
- d) A database called ProcDB that stores the states of all processes currently managed by the CPE.
- e) A query on the state of a process results in varying levels of detail depending on what information is requested.
- f) The CPE should be able to handle interaction in the form of messages from external sources like the Supervisor or a direct user interface.

Figure 2 comprises these components:

- a) CPE (main process engine) module This is a finite state machine that performs the following actions:
 - At startup, it listens for messages from other modules
 - Receives messages from the communication module
 - Set of actions for each message received
 - Return to listening for messages
 - While exiting, cleanup and then exit gracefully

- b) Communication module This module again provides the following steps of action:
 - Request messages in terms of number of jobs requested, execute certain process, get data involved with a process execution, get the status of a process, exit and shutdown the module, etc.
 - Passing messages to external entities like the production Supervisor module, etc.
 - Passing messages to or through web services, Python scripts and graphical user interfaces, etc.
- c) Translator module This module translates from the external request language to the internal representation used in the CPE. There are two kinds of request languages used; they are: ATLAS supervisor requests, and the ADA Job Description Language known as AJDL.
- d) Execution module There are three main tasks of the executor module. They are:
 - Submitting jobs to the Grid
 - Registering the jobs into the catalog; and
 - Execution on the local machine
- e) Catalog interface module This module communicates with catalogs such as the component in Don Quixote that deals with cataloging [26] and the Globus RLS module
- f) Process state database (ProcDB) module This module records two kinds of information. They are:

- Information about the state of the currently executing module. This can be in one of many forms, like a text file, a MySQL database or memory structures with log files for error recovery.
- Information from the executing process about job related parameters and catalog related information.
- g) User interface module to Capone's communication module (*eg.*, template framework provided by the Supervisor team)
- h) User interface to the CPE
- i) User interface to the ProcDB

The working of Capone can be summarized using the following algorithm:

- A. Supervisor communicates with Capone by
 - i. asking the Executor module how many jobs it can execute
 - ii. Executor replies with availability
 - iii. Supervisor sends that many jobs to Executor
- B. Executor module checks the input
- C. Executor registers input with the catalogs
- D. Executor translates input to required format
- E. Proceed through execution steps by
 - i. taking input in given format
 - ii. generating output
 - iii. registering output with the Virtual Data Toolkit (VDT) catalog

- F. Verify output
- G. Register the output with the ATLAS catalog, Don Quixote
- H. Clean the VDT environment by
 - i. freeing Grid resources utilized
 - ii. removing registered entries from VDT catalog
- I. Return to step A.

4.2 Design specifications and considerations

4.2.1 Overview

The purpose of this section is to familiarize the reader with the monitoring and analyzing of distributed cluster performance and statistics in ATLAS job flow in terms of design considerations, constraints, assumptions and dependencies. The intended audience is mainly developers who will extend the functionality of the monitoring system provided by this thesis. The scope of this document is extended to this thesis as well as work used to build this thesis. The following section discusses the architecture of the monitoring and analyzing system for ATLAS job flow implemented in this thesis.

4.2.2 Assumptions

To better define the system built in this thesis let us first look at the list of assumptions that have been made before building the system. A list of the assumptions, in no particular order, is:

- i. Sources of information are limited to Ganglia [10], Monalisa [24] and Capone [8].
- ii. Ganglia and Monalisa are configured correctly and transmit up-to-date information.
- iii. Only error codes from Condor-G listed on the web site (Capone error codes) are considered in the code; all other error codes are treated as generic errors
- iv. The system is built on the assumption that the current methodology of collection of information is the best method for ATLAS information collection
- v. The system is built assuming that the Site where the system runs has access to all Ganglia information of other sites through the daemons gmond and gmetad (as XML data files)
- vi. System has access to Capone log files from where information about jobs running on a submit host is collected
- vii. Configuration file is updated every time a configuration change occurs at any site by the site administrator
- viii. Capone updates to the log file accessed by system is accurate and complete

4.2.3 System architecture

The high level architecture of the system is shown in Figure 3. In order to fully understand the architecture, let us explore an element in the architecture, *Ganglia*, in a

little more detail. *Ganglia* is a scalable distributed monitoring system for highperformance computing systems such as clusters and Grids [10]. It is based on a hierarchical design targeted at organizations of clusters such as the Virtual Organizations mentioned earlier in this document.

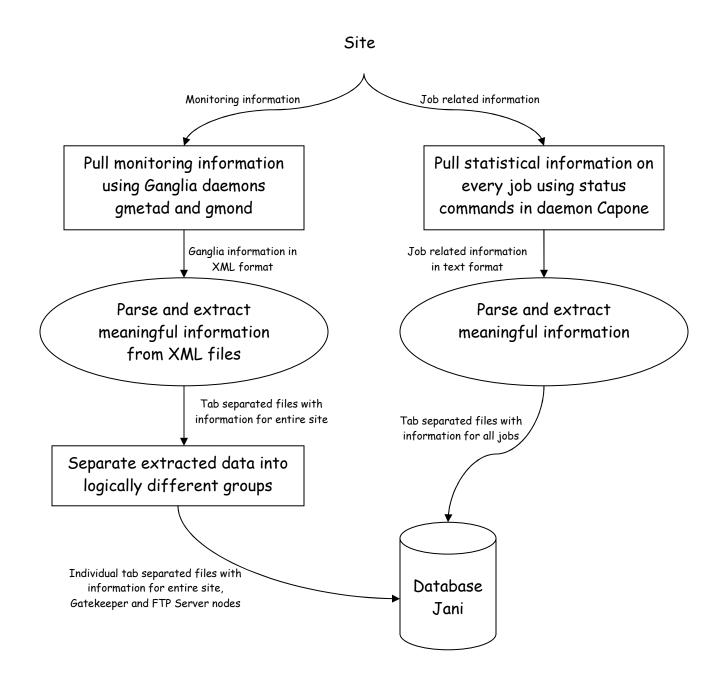


Figure 3 High level architecture of the monitoring and analyzing distributed cluster performance and statistics of ATLAS job flow.

It leverages widely used technologies such as XML (eXtended Markup Language) for data representation, XDR (eXternal Data Representation – a data representation standard) for compact, portable data transport, and RRDtool (Round Robin Database tool) for data storage and visualization. It uses carefully engineered data structures and algorithms to achieve very low per-node overheads and high concurrency. The implementation is robust, has been ported to an extensive set of operating systems and processor architectures, and is currently in use on over 500 clusters around the world. It has been used to link clusters across university campuses and around the world and can scale to handle clusters with 2000 nodes [10].

Another monitoring tool that needs to be discussed in a little more detail is *MonALISA* – MONitoring Agent using a Large Integrated Services Architecture. The *MonALISA* framework provides a distributed monitoring service system using JINI/JAVA and WSDL/SOAP technologies. The goal is to provide the monitoring information from large and distributed systems to a set of loosely coupled "higher level services" in a flexible, self describing way. This is part of a loosely coupled service architectural model to perform effective resource utilization in large, heterogeneous distributed centers. The framework can integrate existing monitoring tools and procedures to collect parameters describing computational nodes, applications and network performance. [24]

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In Figure 3, we start from a site and gather data using two different means. The first, immediately below the site and to its left in the figure, is data from the site using the Ganglia daemon gmond. Here, the data is pulled from the site using telnet, and is obtained in the form of an XML dump file. The second, immediately below the site and to its right in the figure, is data from the site using the Capone daemon. Here, the data is pulled from the site using the text file.

Another important source of information and its role in the architecture of this system is shown in Figure 4. This is a configuration file describing all available ATLAS Grid3 sites in the form of an XML document named "pool.config". This file updates only when there is a change in the way resources are handled at a site.



Figure 4 Information flow from configuration file "pool.config" XML file to the database.

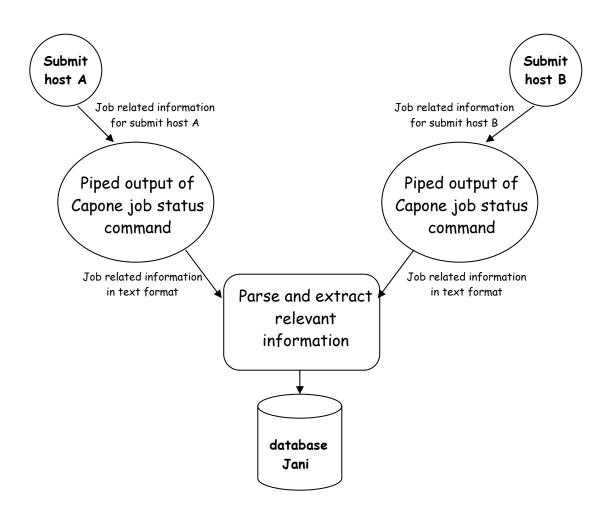


Figure 5 Information flow from different submit hosts to the database through Capone "job status" commands.

For example, if a site moves its entry node (known as the gatekeeper node) then this configuration file would be updated. This implies that this update to the database is manual and that it occurs when a user is aware of a change in the configuration file.

To get to the next level of architecture, consider the left half of Figure 3. This is depicted as Figure 5. In Figure 5, there are multiple submit hosts from which statistical information about jobs are pulled separately using commands in the Capone daemon such as "job status" commands. These are piped to text files and then parsed to extract the information that we require. This information is then stored in the database in the form of a table.

Next, let us consider the right half of Figure 3. This is depicted as Figure 6. In Figure 6, the Gatekeeper at a Site is queried using telnet to report Ganglia resource information in the form of an XML file. There are two parts to this XML file that interest us. The first, shown on the left side in Figure 6, is the almost static information like the number of CPU's, the average CPU speed, the total amount of memory, the total amount of disk space, etc. This information is pulled and extracted from each site manually and only when the configuration file mentioned previously shows a change in the amount of resources at a site.

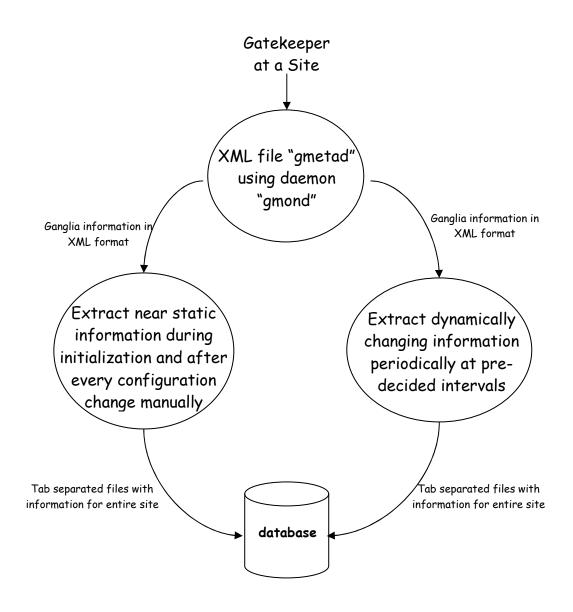


Figure 6 Separating and extracting information from Ganglia dump files into static and dynamic information.

The second, shown on the right side in Figure 6, is the dynamically changing information such that the CPU idle time, amount of disk space free at this time, amount of memory free at this time, average load over the past 15 minutes, average load over the past 5 minutes, the number of processes running, etc. This information is pulled and extracted at periodic intervals, the time between pulls being decided based on the frequency of change noticed in the information being extracted.

An important factor that we needed to factor into our design of the system is that the Gatekeeper node as well as the node running the FTP server being overloaded would slow down processing of jobs at any particular site. This results mainly due to the fact that we are considering the *average* amount of resources available at any site. If the Gatekeeper node was at its peak operation and its resources were almost completely taken then the number of jobs that can enter the site will be low whether or not resources are available within the site.

To better understand this concept let us first look at what a typical site in the Grid looks like. This is depicted in Figure 7. In Figure 7 we start first by entering a site from any other element on the Grid through the internet and intranet infrastructure. The entry point into any cluster is through either the Gatekeeper or through the FTP Server nodes. The Gatekeeper node deals with the scheduling of jobs at the cluster level. This also means that all jobs sent to execute at the cluster need to pass through this node. After this phase (also called Stage-In) the job is sent to the node that it needs to execute

on by the gatekeeper node through the internal network in the cluster. The FTP Server node deals with obtaining the data sets from replication servers that store these data sets. The jobs that have been sent to these sites to be executed will have certain data sets that they will need to execute. These data sets are located and brought into the cluster or site through the FTP Server node.

As we can see in Figure 7, the Gatekeeper node and the FTP Server nodes become the bottlenecks in jobs being executed at any cluster or site. Keeping this in mind, scheduling decisions need to be taken after reviewing the load on each of these nodes at any site, before sending jobs or batches of jobs to the site.

Resource information for the Gatekeeper node as well as for the FTP Server node can be found in the Ganglia XML dump file "gmetad" for that site. To be able to extract this information we need to be aware of the name of the gatekeeper and FTP server nodes. This information can be obtained from the configuration file. For each site there will be an entry giving the Fully Qualified Domain Name (FQDN) of the Gatekeeper node and another entry with the FTP Server node.

Figure 8 shows how we can extract resource information for the gatekeeper node using Ganglia information and the configuration file "pool.config". In Figure 8 we start from the XML file "gmetad" and obtain the site name from the "cluster" tag value in the XML file.

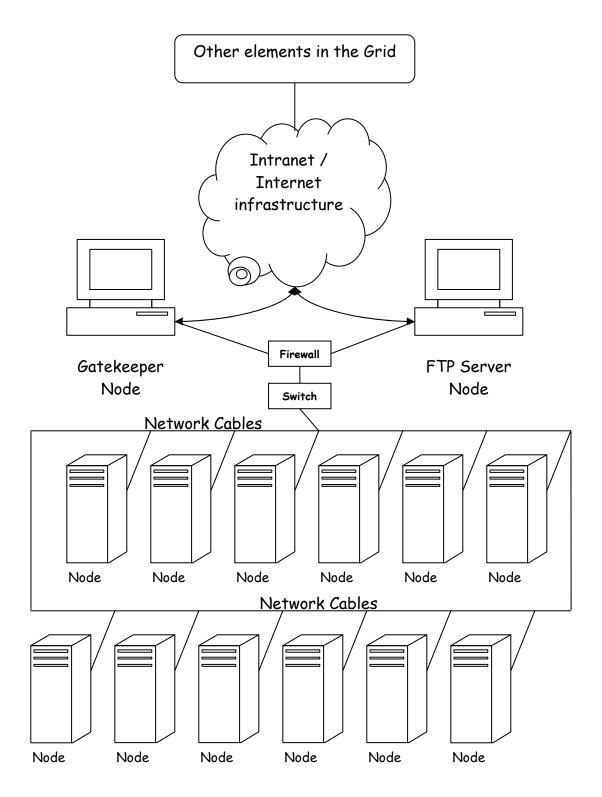


Figure 7 Internal topology of a typical site in the Grid.

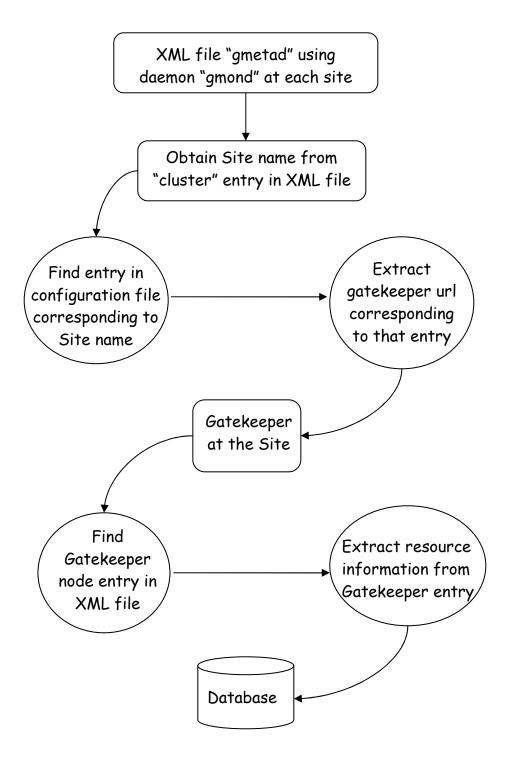


Figure 8 Extracting Gatekeeper dynamic information through Ganglia using configuration file "pool.config". Sequence of operations with passing time.

Next, we need to find the configuration file entry corresponding to this site name. As an aside note, we see that we will need a mapping between the site name according to Ganglia and the site name according to the configuration as they are not uniform across both locations. Once we find the site entry in the configuration file we will extract the gatekeeper URL from the "jobmanager universe" tag entry in the configuration file. Again, as an aside, since one URL can have several aliases we will need a mapping between the names obtained from the configuration file onto the "host name" used in the Ganglia dump file. Once we find the entry in the XML file corresponding to the gatekeeper node we can extract all the resource information associated with that node. The next step will be to input all these values into the table in the database that stores this information.

Though Figure 8 is the design for extracting Gatekeeper information from the Ganglia dump files, we will do the exact same thing to extract FTP Server node information. The only difference will be that we will look for FTP Server node address in the configuration file using the "jobmanager transfer" tag entry. Also, the resource information for the FTP Server node at each site is stored in a separate table in the database.

4.2 Another point of view

Currently Capone handles Grid scheduling by an operator modifying weights associated with various sites, in an initialization file in Capone. These changes are based on graphical information about these sites obtained from sources such as Ganglia / MonALISA. This is graphical display of information about parameters such as queue length, CPU utilization, memory utilization and related resource information at sites.

The goal of this scheduler is to automate the modification process based on a combination of turnaround time of jobs, CPU utilization at sites and number of failed jobs at a site. (Other related parameters will also be factored into the scheduler).

The Grid centric (information about the Grid elements) and job centric (information about the actual jobs being executed) monitors used in modifying weights in Capone by an operator are:

- 1. Job information obtained for a site for ATLAS jobs collectively from MonALISA (both CPU and data transfer information)
- 2. Overall view of job information for the Grid.

Other monitors that can be utilized in automating the modifications are:

- 1. Job information obtained directly from Capone regarding status of jobs
- 2. Information about load on gatekeeper and FTP server at any site. The gatekeeper and FTP server URL's can be obtained from configuration files.

The main factors in terms of ATLAS jobs considered in the design of this thesis can be listed as:

- number of running jobs vs. number of idle jobs for example in ATLAS job flow the important thing is to have at the least one idle job waiting in the queue for every job that is running. This ensures that CPUs are almost never idle.
- ii. number of jobs run vs. total number of jobs present
- iii. number of jobs run vs. number of failed jobs
- iv. efficiency, in terms of successfully executed jobs, at a site vs. how many jobs have been run at the site

The goal of a scheduler for ATLAS would be to keep factors above such that the number of idle jobs at a site is at least equal to the number of running jobs at that site so that no CPU at that site is idle.

This leads to the requirement to build an automated system that takes scheduling decisions based on information currently being used, in combination with further resources, to minimize turnaround time of a job while optimizing CPU/memory utilization at a site, and modifying weights associated with sites in Capone based on this scheduling decision.

The main design considerations in building such a system involve

- 1. Designing a schema for a database that contains both static as well as dynamic information for Sites, their services, their resources, and jobs with their statuses, and the meaning of their statuses.
- 2. Populating the database with static and dynamic values as well as updating the database at decided intervals with dynamic information.
- 3. Analyzing key factors from the database to weight sites to be able to make scheduling decisions based on these weights.

In this section we will look at the architecture of the system from a slightly different perspective. Since the monitoring and analyzing is done using stored values in a database, we will look at the system from a database point of view.

The database is designed with a set of static (infrequently changing) tables and a set of dynamic (frequently changing) tables. The static tables serve as lookup tables used in comparing parameters from the dynamic tables. The schemas for the static and dynamic tables are shown diagrammatically in Tables 1 and Table 2, respectively. Each of the tables below is populated from different sources using scripts. The source for each of these tables' data is indicated below each table in the diagram.

The database is stored on a node accessible to the host running Capone. Each of these tables is updated periodically depending on how frequently the data in the table changes.

Table1. Static tables in database.

Job_Status_Lookup

State Exit Code Reason

Obtained from list of Capone error codes Site_Resources

Site Name Number of CPUs CPU speed Total memory Total disk space

Obtained from Ganglia dump file for each Site and its nodes (gmetad xml file) Site_Services

Site Name Gatekeeper URL FTP Server URL Working directory

Obtained from configuration file used by Capone and submit hosts (pool.config xml file)

Site_Name_Mapping

Site Name pool config Site Name Ganglia

Obtained from Ganglia dump file and pool.config xml file Gatekeeper_Name_Mapping

Site Name pool config Gatekeeper Name pool config Gatekeeper Name Ganglia

> Obtained from Ganglia dump file and pool.config xml file

Table2. Dynamic tables in database.

From_Ganglia_Site

Site Name Number of idle CPUs Free disk space Memory free Processes run Load in 15 minutes Load in 5 minutes Load in one minute

From_Ganglia_Gatekeeper

Site Name Gatekeeper Name Number of idle CPUs Free disk space Memory free Processes run Load in 15 minutes Load in 5 minutes Load in one minute

Obtained from Ganglia dump file for each Site and its nodes (gmetad xml file)

From_Ganglia_FTP

Site Name FTP Server Name Number of idle CPUs Free disk space Memory free Processes run Load in 15 minutes Load in 5 minutes Load in one minute

Job_Info

Job status Exit string Job status detail CPU consumption Job ending time

Chosen Compute Element (Site)

Obtained from job status information extracted from Capone

CHAPTER 5

IMPLEMENTATION AND EXPERIMENTATION

5.1 Current system in utilization

The monitoring and analyzing of distributed cluster performance and statistics of ATLAS job flow has been implemented with the following programming paradigms and minimum requirements:

- 1. Python 2.2 and above with MySQLdb and XML DOM packages installed
- 2. MySQL version 3.23.49
- 3. Linux 2.4.20-28.7 Enterprise
- 4. Secure Shell 3.2.9

Figures 8 to 16 are snapshots of the current database which is stored on one of the nodes in the cluster. This section illustrates general "select" views of all the tables in the database currently being used in the site UTA-dpcc [31]. These databases are being populated from one of the hosts in the UTA cluster.

jarni From_Ganglia_FTP running on heppc6 uta edu - phpMyAdmin 2.2.1

http://heppcl.uta.edu/kaushik/phpmyadmin/read_dump.php

Database jani - table From_Ganglia_FTP

Showing records 0 - 11 (11 total)

SQL-query : [Edit] SELECT * FROM `From Ganglia_FTP` where Site_Name = 'BNL_ATLAS' or Site_Name = 'BNL_ATLAS_BAK' or Site_Name = 'BU_ATLAS_Tier2' or Site_Name = 'CalTech_Grid3' or Site_Name = 'CalTech_PG' or Site_Name = 'FNAL_CMS' or Site_Name = 'IU_ATLAS_Tier2' or Site_Name = 'JHopkins' or Site_Name = 'KNU' or Site_Name = 'OUHEP' or Site_Name = 'UBuffalo_CCR' LIMIT 0, 30

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Edit Delete	Delete aftpexp02.bnl.gov	BNL_ATLAS_BAK	50	11	12980	0.23	0.56	0.89	2	10
Edit Delete	Delete atlas.bu.edu	BU_ATLAS_Tier2	02	23	19302	0.56	0.45	0.21	ায়	12
Edit Delete	Delete citgrid3.cacr.caltech.edu	CalTech_Grid3	33	11	11023	0.89	0.78	6.0	4	87
Edit Delete	Delete tier2b.cacr.caltech.edu	CalTech_PG	55	23	27394	0.67	0.7	0.65	m	56
Edit Delete	Delete cmssn04.fnal.gov	FNAL_CMS	34	6	13241	23	24	56	21	43
Edit Delete	Delete atlas.iu.edu	IU_ATLAS_Tier2	40	54	8761	83	65	32	12	2
Edit Delete	Delete hydra.pha.jhu.edu	JHopkins	69	86	24712	8	72	54	8	21
Edit Delete	Delete cluster28.knu.ac.kr	KNU	12	25	13074	45	42	47	4	11
Edit Delete	Delete ouhep0.nhn.ou.edu	OUHEP	26	46	28426	12	ດ	14	8 70	Ś
Edit Delete	Delete acdc.ccr.buffalo.edu	UBuffalo_CCR	83	29	5732	27	34	31	ч	6

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1 of 1

Figure 9 Snapshot of the information stored in table From_Ganglia_FTP in the database. (Result of a select query from table From_Ganglia_FTP)

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Database jani - table From_Ganglia_Gatekeeper	Showing records 0 - 11 (11 total)	SOL-query : Edit) SELECT # FROM 'From, Ganglia_Gatekeeper' where Site_Name = 'BNL_ATLAS' or Site_Name = 'BU_ATLAS_Ter2' or Site_Name = 'CalTech_Grid3' or Site_Name = 'CalTech_Fi' Site_Name = FNAL_CMS' or Site_Name = 'IU_ATLAS' or Site_Name = 'SNU' or Site_Name = 'OUHEP' or Site_Name = 'UBUftato_CCR' LMIT D, 30	Trows starting front [©]	Gatekeeper_Name Site_Name cpulidle disk_free mem_free load_15 load_5 load_1 proc_run proc_total	Delete spider usatias bril gov BNL_ATLAS 94 20 28472 0.62 0.59 0.61 0 99	Delete atlasgrid01.usatlas.bnl.gov BNL_ATLAS_BAK 50 11 12980 0.23 0.56 0.89 2 10	buiedu BU_ATLAS_Tier2 70 23 19302 0.56 0.46 0.21 1 12	Delete citgrid3.caer.cattech.edu CaTTech_Grid3 53 11 11023 0.89 0.78 0.9 4 87	Delete tier2b.cacr.cattech.edu CaTTech_PG 56 23 27394 0.67 0.7 0.66 3 56	omssrv04.fnal.gov FNAL_CMS 34 90 13241 23 24 56 21 43	atlasiu.edu IU_ATLA8_Ter2 40 54 8761 89 66 32 12 7	hydra_pha_jhu.edu JHopkins 69 98 24712 63 72 54 8 21	Delete oluster28.kmu.ac.kr KNU 12 57 13074 46 42 47 4 11	Delete ouhep0.nhn.ou.edu 0UHEP 97 46 28426 12 9 14 1 5	Edit Delete acdo.cor.buffalo.edu UBuffalo_CCR 83 29 5732 27 34 31 4 9
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Figure 10 Snapshot of the information stored in table From_Ganglia_Gatekeeper in the database. (Result of a select query from table From_Ganglia_Gatekeeper)

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Edit Delete	te BU_ATLAS_Tier2	70	23	19302	0.56	0.45	0.21	Ţ	12
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Edit Delete	te JHopkins	69	86	24712	63	72	54	Ø	21
Edit Delete	te KNU	12	22	13074	45	42	47	4	11
Edit Delete	te OUHEP	96.8714	40.9829	204744	0.025	0.0378571	0.0378571 0.0664286	0	114
Edit Delete	te UBuffalo_CCR	83	29	5732	27	34	31	4	9
Edit Dele	Delete HU_huatlas	23	0	0	0	0	0	0	0
Edit Dele	Delete UC_ATLAS_Tier2	45	0	0	0	0	0	0	0
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Edit Dele	Delete UCSanDiego_PG	84	D	0	0	0	0	0	0

table From_Ganglia_Site)

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Figure 15 Snapshot of the information stored in table Site_Services in the database. (Result of a select query from

Site_Services)

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Figure 16 Snapshot of the information stored in table Gatekeeper_Name_Mapping in the database. (Result of a select query from Gatekeeper_Name_Mapping)

jaru.Site_Name_Mapping nurning on heppc6.uta.edu - phpMyAdmin 2.2.1

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Figure 17 Snapshot of the information stored in table Site_Name_Mapping in the database. (Result of a select query from Site_Name_Mapping)

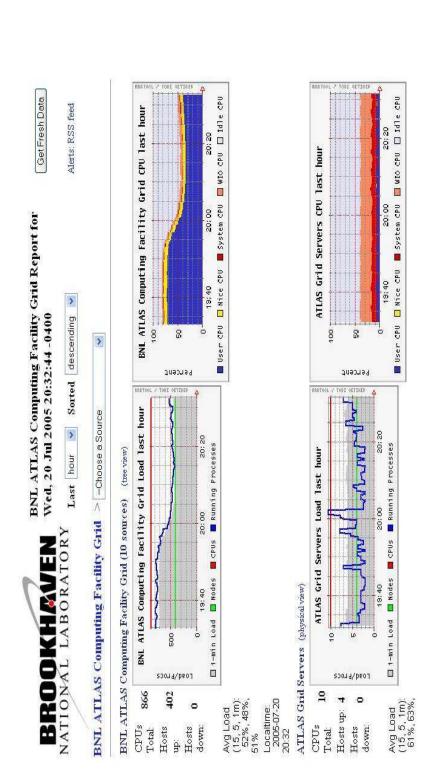
All scripts have been written with the design considerations from Chapter 4 working toward the database as presented in section 4.3. Ganglia information from other sites is being collected by telnet-ing on of three ports, port 8649, 8651 or 8652, depending on individual site settings on the gatekeeper node of the site.

Appendices A to E illustrate all the scripts written in this thesis as pseudo code converted straight from the Python scripts that run the monitoring and analyzing system.

Figures 18 and 19 show Ganglia information as represented on the web interface and in XML format respectively.

Ganglia Cluster Toolkit:: BNL ATLAS Computing Facility Grid Report

http://www.atlasgrid.bril.gov/ganglia/



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Figure 18 Snapshot of Ganglia web interface for Brookhaven National Laboratory cluster nodes.

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Page 2 of 7

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Figure 19 Ganglia information from Gatekeeper node at site Oklahoma University in XML format. This is obtained using telnet on port 8651 on Gatekeeper node.

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CHAPTER 6

CONCLUSIONS AND FUTURE WORK

Grid computing as we know it is a constantly developing field. Scheduling on the Grid is one of the many and most challenging aspects of Grid computing. The part of ATLAS related software designed and developed in this thesis worked towards gathering and analyzing information used in developing a scheduling algorithm that fits the needs of the ATLAS High Energy Physics experiment.

During the course of monitoring distributed clusters for the ATLAS experiment there are a few observations with regards to factors that affect any scheduling decision taken. Observing three sites over a period of 48 hours, we found that job execution times run into measures of hours, which means that job related information extracted from any one submit host can be updated anywhere between two and four hours and one will have a fairly good idea of the job flow. Again, observing three sites resource information over 48 hours, we found that site resource information is updated by Ganglia every 30 seconds, but since these job durations are long the state of the cluster changes only marginally in these 30 seconds. The actual implementation of how often resource related information is updated using Ganglia is entirely up to the local site administrator who deploys this system. The ATLAS Grid Component Environment Capone is a continuously evolving process especially now that Grid3 is going through a metamorphosis into the Open Science Grid. With each evolving version and with the new standards being developed for the Open Science Grid the tools used for monitoring Clusters in the Grid will change. If any of the monitoring tools used in this thesis are no longer used for monitoring in the Open Science Grid, additional scripts need to be developed in order to continue information flow (preferably same or similar information) into the databases developed here. There is an additional parameter or data set that has been discussed as useful information in making a more informed scheduling decision and this is some form of job Transformation. This parameter has currently not been developed due to the lack of the existence of any job Transformation that will give us resource utilization based on the type of simulation or job being submitted. When this transformation becomes more readily available, its extraction and use in any scheduling decision will be helpful.

Another aspect of this system allows local site system administrators at any site to manage resources at their site such as temporary file spaces and old input files better in the case of jobs that have been executed at that site. The system provides a status check on all the jobs executed at the site which helps in making the decision of keeping or cleaning the temporary files and old input files.

Currently, a suitable scheduling algorithm that meets to the needs of the ATLAS experiment is being written. This is a venture that goes beyond the scope of this Masters thesis and hence would befit future work built on this thesis.

APPENDIX A

PSEUDO CODE FOR CREATING INFORMATION FOR TABLE FROM_GANGLIA_SITE

```
#! ***** file - creating_from_ganglia_site_info.py *****
#! ***** author - Sreeranjani Ramprakash *****
#! ***** version - 1.4 *****
```

def add row(row,outputfile):

Enter the row of average resources in the same order as how it appears in the table in the database by using tab as a delimiter between fields

Function called by main() below and takes the tab delimited file as input

def lookup(sitename)

Establish connection with table Site_Name_Mapping in database

Using the select command get the configuration Site name corresponding to the Ganglia Site name

Function called by main() below takes ganglia site name and returns configuration Site name

def main() :

Accept output file name

Open file to write into

Accept xml file name to parse

Open file to read

Parse the XML document

Extract 'cluster' element which corresponds to the Site under consideration

for each node in cluster:

Insert Site_Name into dictionary after mapping Ganglia Site name to corresponding Site name in configuration file using lookup()

Extract all node elements within the Cluster in the Site

Count total number of nodes in cluster

Extract sub-elements from node elements

for each metric in each node:

for each item in each metric:

	Extract the name of the metric and its	value
accumulator	Add the value of the metric to its	corresponding
Calcula the total number	ate the average of each metric by dividing each of nodes	accumulator by

Add each of these averaged metrics as a row corresponding to the average resources available at the Site using add_row() into output file

Close the data files

APPENDIX B

PSEUDO CODE FOR CREATING INFORMATION FOR TABLE JOB_INFO

```
#! ***** file - creating_job_info.py *****
#! ***** author Sreeranjani Ramprakash *****
#! ***** version 1.8 *****
```

def create_dictionary(list): for each element in list

Extract the value associated with key in the given list of strings using ":" as the delimiter between keys and values and adding them to a dictionary

return dictionary

```
def add_row(dict,file):
```

Enter the row of parameters associated with each job in the same order as it appears in the table Job_Info in the database using tab as the delimiter between fields

def main():

Extract log file name from command line input

Open log file with job status command piped output

Accept output file name

Open output file to write

Create a list of strings of jobs in the log file

Process one line(job) at a time

for each job in list of jobs Extract individual job parameter values

Split using "," (doesn't take care of iterated lists within)

Create a list of iterated lists

for each parameter in the iterated list

Check if the list has an iterated list within and extract if found

Initialize and create dictionary using the list from above by invoking create_dictionary(list)

Add one row of parameters associated with each job to output file

Close log file

APPENDIX C

PSEUDO CODE FOR CREATING INFORMATION FOR TABLE SITE_RESOURCES

```
#! ***** file - creating_site_resources_info.py
#! ***** author Sreeranjani Ramprakash *****
#! ***** version 1.1 *****
```

def add_row(row,outputfile):

Enter the row of static resources in the same order as how it appears in the table in the database by using tab as a delimiter between fields

def main() :

Accept output file name

Open output file to write

Accept xml file name to parse

Open file to read

Parse the XML document

Extract 'cluster' element which corresponds to the Site under consideration

for each node in cluster:

Insert Site_Name into dictionary after mapping Ganglia Site name to corresponding Site name in configuration file using lookup()

Extract all node elements within the Cluster in the Site

Count total number of nodes in cluster

Extract sub-elements from node elements

for each metric in each node:

for each item in each metric:

Extract the name of the metric and its value

Assign the static information as key value pairs to a dictionary

Add each of these static metrics as a row corresponding to the static resources available at the Site using add_row() into output file

Close the data files

APPENDIX D

PSEUDO CODE FOR CREATING INFORMATION FOR TABLE SITE_SERVICES

```
#! ***** file - creating_site_services.py *****
#! ***** author Sreeranjani Ramprakash *****
#! ***** version 1.4 *****
```

def add_row(dict,file):

Enter the row of site services information in the same order as how it appears in the table in the database by using tab as a delimiter between fields

def main() :

Accept output file name

Open output file to write

Accept xml file name to parse which is the configuration file

Open file to read

Parse the XML document

Extract 'pool' elements which corresponds to all the site entries in the configuration file

Extract individual elements / attributes from 'pool' element for each tag in pool element

Extract required information that includes site name, GridFTP server node address, gatekeeper node address, working directory at this cluster

Add all extracted information to output file as a row using add_row()

Close data file

APPENDIX E

PSEUDO CODE FOR POPULATING THE DATABASE WITH ALL THE DATA FILES CREATED

#! ***** file- populating_database *****
#! ***** author Sreeranjani Ramprakash *****
#! ***** version 1.0 *****

def add_info_to_db(filename):

Connect to the MySQL server

Create query string to load data from tab separated file into respective table in database using carriage return as line separator

Execute query

def main()

Extract data file from command line and pass it to function add_info_to_db()

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BIOGRAPHICAL INFORMATION

Sreeranjani Ramprakash graduated with a Bachelors degree in Computer Science and Engineering from Mangalore University, India in June 2001. After working for Dell International and Digital Global Solutions in India for a year she came to UT Arlington to pursue her Masters in Computer Science and Engineering. Being interested in networking in general she discovered Grid computing and pursued her interest further by completing a small project converting serialized job processing software to multiple job processing software. After this, she found what eventually went on to comprise her main research topic which is described in detail in this thesis. She graduated from University of Texas at Arlington with a Masters in Computer Science and Engineering in August 2005.